



MID SUSSEX / TARRATT POOL LEAGUE



CHAIRMAN : SIMON HANCOCK
VICE CHAIRMAN : NIGEL FARLEY
TREASURER : DAVE GARGETT

LEAGUE SECRETARY

Dee Smith
07917 833850

league@midsussexpool.co.uk

FIXTURES SECRETARY

Paul Hitchen

results@midsussexpool.co.uk

COMPETITIONS SECRETARY

Gavin smith
07788 414694

comps@midsussexpool.co.uk

WWW.MIDSUSSEXPOOL.CO.UK

COMPETITION RULES – SEASON 2011/2012

General Rules (applied to all competitions)

1. Player should be available to play at 8.00pm.
2. Matches should be played on or before the specified date – If you wish to rearrange a game please advise the competitions secretary by phone or email.
3. Results must be submitted to the comps secretary within 5 days of the match – BYE will be entered for no result. For Singles/Doubles results can be phoned or emailed in. For team comps, the winning team is responsible for posting the score card to the comps secretary.

Singles (Mens & Ladies)

1. World Rules apply with MSTPL amendments as per league games
2. Game should be claimed if opponent is not at the arranged venue by 8.30pm
3. All games up to and including the Quarter Finals: Best of 5.
4. Semi-final: Best of 7.
5. Final: Best of 9.

Doubles (inc Mixed)

1. World Rules apply with MSTPL amendments as per league games.
2. Number of frames to play: as per singles above.
3. Doubles and Mixed Doubles competition will be played to the Dutch Doubles format. Please see rule 50 for details.
4. Players alternate 'Shots', not 'Visits'. Following completion of a visit, both players will retreat from the area of the table.
5. Unlimited conferring is allowed at any time during the match.

6. Each doubles player must take a turn to break and alternate until conclusion of the match. Failure to adhere to the Dutch Doubles format will result in expulsion from competition.

Team Knockout & Consolation Plate

1. World Rules apply with MSTPL amendments as per league games.
2. Players must play the format specified on the score card .(Single frames games, first to eight)

101+ Memorial Cup

Pre-match

1. Players must play the format specified on the score card.

Break

2. The only stipulation in the rack is that the black is placed on the usual spot all the other balls can be placed wherever you like.
3. First frame the home team toss a coin. whoever wins the toss decide if they or opponent breaks, all subsequent frames alternate break.
4. The cue ball must be placed in the baulk area behind the baulk line.
5. Four balls must hit a cushion, if not, -5 point penalty re-rack and turn passes to opponent.
6. Failure to pot and 4 balls hit a cushion turn passes to opponent.
7. If the cue ball is potted or leaves the table there is NO -5 point penalty the turn just passes to opponent.

In Play

8. A ball must either be potted or hit a cushion after the object ball is hit otherwise 5 point penalty.
9. After the cue ball has been potted/left the table the cue ball must be placed in the baulk area behind the baulk line, resulting in a -5 point penalty.
10. A ball dropping without being touched by another ball or player is replaced with no Penalty.
11. Where you'd normally give away 2 shots you get -5 point penalty instead. 2 shots do not apply in 101+
12. No points awarded for balls potted on a foul shot.
13. Black potted last is worth 5 points, if it's potted any other time I point.
14. The Winner is the team with the most points when at least one team scores 101 points or more at the end of a frame.

Team Knockout, Consolation Plate & 101+ Memorial Cup

Substitutions

1. Each of these competitions consists of three phases of play involving five players.

2. One player substitution only is permitted in phase 2.
3. One player substitution only is permitted in phase 3.
4. A player substituted out for phase 2 **cannot** be substituted back in for phase 3.
5. In the unusual event that a 4th phase is required to complete a match in the 101+ Memorial Cup, then no substitutions are permitted in the 4th phase.
6. Substitutions are not mandatory. Therefore team captains may choose to make substitutions at their own discretion.